

# Processing Tutorials

Tutorial 2

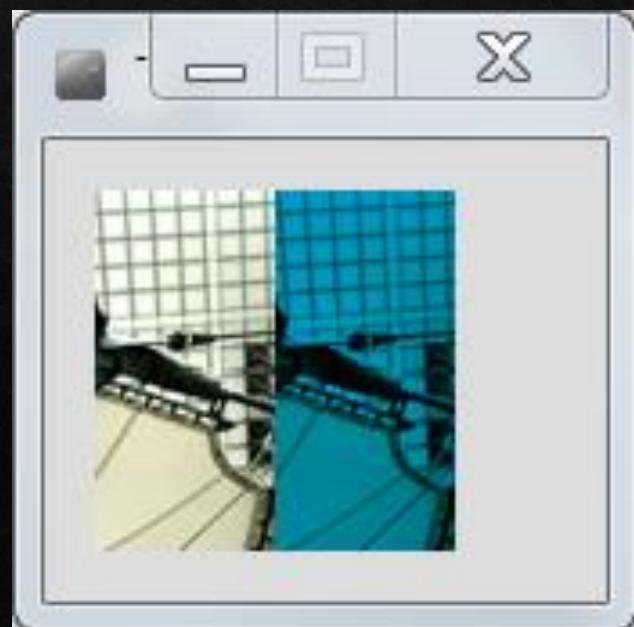
# Example 4

Tint images

# Tint images

```
PImage img;  
  
img = loadImage("laDefense.jpg");  
  
image(img, 0, 0);  
  
tint(0, 153, 204); // Tint blue  
  
image(img, 50, 0);
```

tint(rgb, alpha)  
tint(gray, alpha)  
tint(v1, v2, v3, alpha)

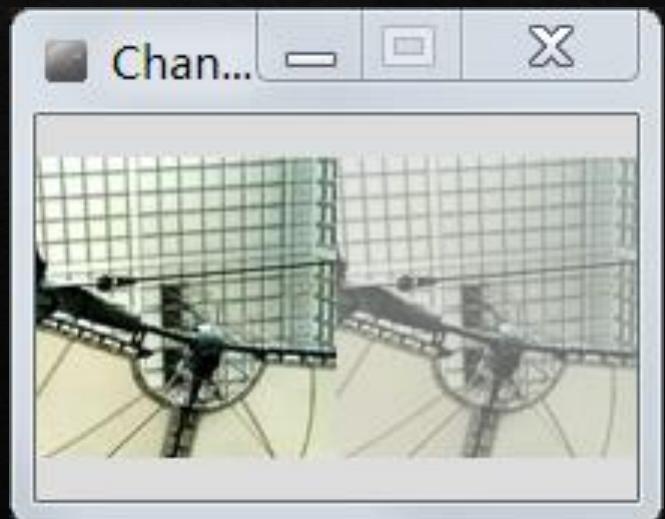


# Example 5

Change image's transparency

# Change image's transparency

```
PImage img;  
  
void setup(){  
    size(200,100);  
    img = loadImage("laDefense.jpg");  
    image(img, 0, 0);  
    tint(255, 126); // Apply transparency without  
    changing color  
    image(img, 100, 0);  
}
```



# Example 6

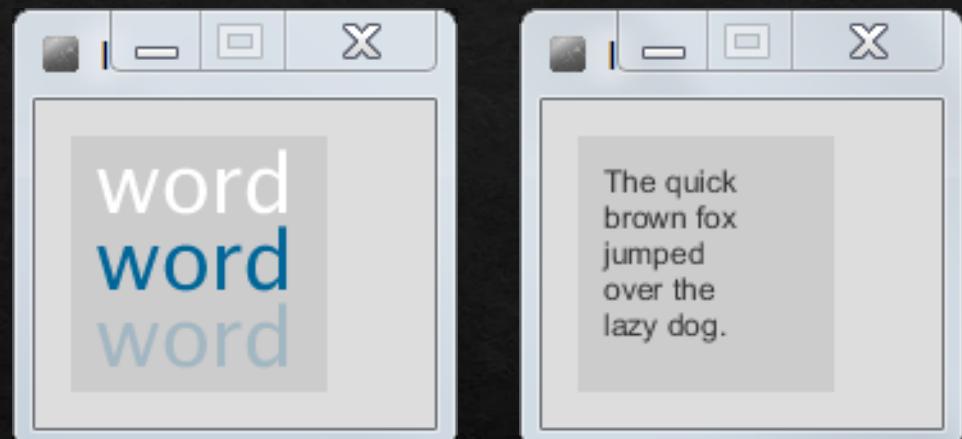
Draw texts

# Draw texts

```
textSize(32);  
  
text("word", 10, 30);  
  
fill(0, 102, 153);  
text("word", 10, 60);  
  
fill(0, 102, 153, 51);  
text("word", 10, 90);
```

=====

```
String s = "The quick brown fox jumped over the lazy  
dog.";  
  
fill(50);  
  
text(s, 10, 10, 70, 80); // Text wraps within text  
box
```



# Introduction to OpenCV library

# Prerequisite

- ❖ Install OpenCV library for Processing
- ❖ Examples for OpenCV functions are located in:  
  \Processing\libraries\opencv\_processing\examples
- ❖ Reference can be found here: <http://atduskgreg.github.io/opencv-processing/reference/>

# Functions in OpenCV lib

- ❖ Contour
- ❖ ContourComparator
- ❖ Flow
- ❖ Histogram
- ❖ Line
- ❖ OpenCV
  - ❖ Face/eye/nose... detection
  - ❖ Find object contour (“FindContour”, “FindEdges”)
  - ❖ Find Optical Flow (“BackgroundSubtraction”, “OpticalFlow”)

# Example 8

Face/hand detection

# Face detection (image)

- ❖ Run “FaceDetection” example in OpenCV library (or “FaceDetection\_img” in tut2\_examples)

# Face detection (video)

- ❖ Run “FaceDetection\_video” example in tut2\_examples

# Face detection (webcam)

- ❖ Run “LiveCamTest” example in OpenCV library ((or “FaceDetection\_webcam” in tut2\_examples))
- ❖ Change “OpenCV.CASCADE\_FRONTALFACE” to
  - ❖ OpenCV.CASCADE\_EYE
  - ❖ OpenCV.CASCADE\_NOSE
  - ❖ OpenCV.CASCADE\_MOUTH
  - ❖ OpenCV.CASCADE\_PROFILEFACE
  - ❖ OpenCV.CASCADE\_UPPERBODY
- ❖ Run the example again
- ❖ Run “WhichFace” example in OpenCV library

# Hand detection

- ❖ Download “aGest.xml” from the course webpage
- ❖ Move “aGest.xml” to the folder  
“sketchbook\_location/libraries/opencv\_processing/library/cascade-files”

- ❖ Change the code in red

```
void setup() {  
    size(640, 480);  
    video = new Capture(this, 640/2, 480/2);  
    opencv = new OpenCV(this, 640/2, 480/2);  
    opencv.loadCascade("aGest.xml");  
    video.start();  
}
```

# Exercise

# Exercise

1. Install OpenCV for Processing library
2. Run previous examples
3. Finish the following tasks:

Task 1:

- ◊ Mask the detected faces in video “test.mov” using a face image (“test.mov” can be found in “FaceDetection\_video” from tut2\_examples);
- ◊ The image size should change according to the size of the detected face.

Task 2:

- ◊ Show a series of folder images on the screen;
- ◊ Tint the image when the mouse hover over.